PICKLE BALL

EQUIPMENT:
- 2 BASES OR CONES
- 1 FOAM BALL

INSTRUCTIONS:
- Two players (parents/guardians recommended) lead the game and are spread between two bases, and the rest of the players run between the bases. The two leaders throw the ball between each other and they try and tag the runners out.

- The runners must stay in a coned-off base path and cannot stay on a base for more than five seconds.

- When tagged, a player is out.
HOMERUN DERBY

EQUIPMENT:
▷ 1 PLASTIC BAT
▷ BUCKET OF PLASTIC BALLS
▷ DISC CONES FOR A HOMERUN FENCE

INSTRUCTIONS:
▷ Played with plastic equipment and a parent/guardian pitching.

▷ Use cones as a fence and move them in to increase the number of homeruns batters will hit.

▷ Can play two groups against each other and can have the other team in the field trying to “rob” the homeruns.

▷ Players should get 10 swings each and each player should keep track of the homerun count.
DICE BASEBALL

WHAT YOU NEED:
- 2 TEAMS/PLAYERS
- 2 DICE
- 9 PLAYER CHIPS FOR EACH TEAM
- 1 BASEBALL DIAMOND BOARD
- 1 SCOREBOOK SHEET PER TEAM

HOW TO PLAY:
- Standard baseball rules apply. Players can make team names if they would like.

- Each player/team will roll both dice and the highest total will be the home team.

- The away team will bat first and the home team will only bat in the last inning if they are losing or the game is tied.

- The player that is at bat will roll two dice (one at a time, the 1st die rolled represents the 1st number in the dice chart) and match the results to the dice roll chart provided.

CONTINUED ON NEXT PAGE
HOW TO PLAY:
CONTINUED FROM PREVIOUS PAGE

Each player/team should use the chips numbered 1 through 9 as if they are the lineup for the team. Players can give these chips names for their scorebook or keep them as 1 through 9. These chips should be kept in order and players are encouraged to have an “on-deck” chip/batter ready and the other chips in a “dugout” as if it were a live baseball game.

The player that is designated as the away team will roll the dice until they accumulate three outs. Once that occurs, the player designated as the home team will roll both dice until three outs are reached. The inning is over after both players have reached three outs. Standard games are 9 innings but can be shortened for time constraints.

Both players/teams should keep track of the results using the scorebook sheet provided.

A double play can only occur if there are runners on base. If there are no runners on base then the roll is recorded as an out.
# AT-HOME ACTIVITIES: DICE BASEBALL

## DICE ROLL CHART

<table>
<thead>
<tr>
<th>Dice Combination</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1-1 DOUBLE</td>
<td>1-2 SINGLE</td>
<td>1-3 GROUNDBALL OUT</td>
<td>1-4 SINGLE</td>
<td>1-5 SINGLE</td>
<td>1-6 SINGLE</td>
</tr>
<tr>
<td>2</td>
<td>2-1 SINGLE</td>
<td>2-2 DOUBLE PLAY</td>
<td>2-3 GROUNDBALL OUT</td>
<td>2-4 PITCH (STRIKE)</td>
<td>2-5 PITCH (STRIKE)</td>
<td>2-6 PITCH (STRIKE)</td>
</tr>
<tr>
<td>3</td>
<td>3-1 GROUNDBALL OUT</td>
<td>3-2 GROUNDBALL OUT</td>
<td>3-3 DOUBLE</td>
<td>3-4 GROUNDBALL OUT</td>
<td>3-5 GROUNDBALL OUT</td>
<td>3-6 GROUNDBALL OUT</td>
</tr>
<tr>
<td>4</td>
<td>4-1 SINGLE</td>
<td>4-2 PITCH (BALL)</td>
<td>4-3 GROUNDBALL OUT</td>
<td>4-4 TRIPLE</td>
<td>4-5 FLY OUT</td>
<td>4-6 PITCH (BALL)</td>
</tr>
<tr>
<td>5</td>
<td>5-1 SINGLE</td>
<td>5-2 PITCH (BALL)</td>
<td>5-3 GROUNDBALL OUT</td>
<td>5-4 FLY OUT</td>
<td>5-5 DOUBLE PLAY</td>
<td>5-6 PITCH (BALL)</td>
</tr>
<tr>
<td>6</td>
<td>6-1 SINGLE</td>
<td>6-2 PITCH (BALL)</td>
<td>6-3 GROUNDBALL OUT</td>
<td>6-4 PITCH (BALL)</td>
<td>6-5 PITCH (STRIKE)</td>
<td>6-6 HR</td>
</tr>
</tbody>
</table>

## PROBABILITY

- SINGLE: 8/36 (22.22%)
- DOUBLE: 2/36 (5.56%)
- TRIPLE: 1/36 (2.78%)
- HOMERUN: 1/36 (2.78%)
- DOUBLE PLAY: 2/36 (5.56%)
- GROUNDBALL OUT: 10/36 (27.78%)
- PITCH (BALL/STRIKE): 10/36 (27.78%)
- ANY Hit: 12/36 (33.33%)
- ANY Out: 14/36 (38.89%)

**YANKEES.COM/KIDS**

Activity by Headfirst Professional Sports Camps, LLC
# AT-HOME ACTIVITIES: DICE BASEBALL

## HOME TEAM

**SCOREBOOK SHEET**

<table>
<thead>
<tr>
<th></th>
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<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
</tr>
</thead>
<tbody>
<tr>
<td>HOME</td>
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</tbody>
</table>

## AWAY TEAM

**SCOREBOOK SHEET**

<table>
<thead>
<tr>
<th></th>
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</table>
SUPersonic BASEball

**EQUIPMENT:**
- 1 TENNIS RACKET
- 5 TENNIS BALLS
- 4 THROW DOWN BASES
- **DISC CONES FOR FENCE (OPTIONAL)**
- **PITCHING RUBBER (OPTIONAL)**

**INSTRUCTIONS:**
- Baseball but substitute baseballs with tennis balls and bats with tennis rackets.
- Standard 60 ft. field size is acceptable.
- Pitcher’s Poison is recommended here as well.