Here are the must-know universal glove signs for pitchers:

**FASTBALL**
Web of glove towards the ground, flick up towards catcher.

**CURVEBALL**
Glove parallel to body, roll thumb over towards catcher.

**CHANGE UP**
Push glove out towards catcher and pull it back.

**SLIDER**
Sweeping motion across your body with the glove to indicate direction of movement of the ball.
UNIVERSAL SIGNS: SITUATIONAL

When there’s a base runner on second, it is even more important for the pitcher and catcher to be on the same page. The base runner will have direct view of the catcher’s sign. In order to keep the opposing team guessing, establishing a system to communicate the pitch type is essential to eliminate in-game confusion. Here are some pitch type communication examples:

- **2nd Sign**: the 2nd sign in the sequence will be the pitched called Ex: 2-3-1-2-3
- **1st Sign Indicator**: the first number indicates where in the sequence the sign will be used. Ex: 3-1-3-4-5
- **Pump System**: the numbers the catcher is putting down mean absolutely nothing. Instead, treat each number as a pump and count the number of pumps to get your sign. Make sure to establish a pump amount with each pitch.

**Runner on Second Base**

When there’s a base runner on second, it is even more important for the pitcher and catcher to be on the same page. The base runner will have direct view of the catcher’s sign. In order to keep the opposing team guessing, establishing a system to communicate the pitch type is essential to eliminate in-game confusion. Here are some pitch type communication examples:

**Runner on First & Third Base**

- This is another situation where it’s extremely important for the pitcher and catcher to be on the same page. Teams with runners on first and third typically will use the first base runner as a distraction to allow a run to score. Communicating signs to prepare the defense will be essential to assure you don’t have into the rap and allow a run to score.
Here are the must-know universal hand signs for pitchers:

- **Curveball**: Two fingers
- **Pick-off**: Thumb
- **Fastball**: One finger
- **Fastball**: One finger (outside to RH)
- **Fastball**: One finger (inside to RH)
- **Slider**: Three fingers
- **Change-up**: Four fingers or wiggle fingers
- **Pitchout**: Fist